

MOBILE APPLICATIONS DEVELOPMENT

1. Java

- ✓ Variables,
- ✓ if / else / elseif statement,
- ✓ Loops (for, while, do-while),
- ✓ Arrays.

Object Oriented Programming

- ✓ Class, Object,
 - ✓ Constructors
 - ✓ Methods (creating methods, calling methods, passing parameters and returning values)
 - ✓ Encapsulation,
 - ✓ Inheritance,
 - ✓ Polymorphism,
 - ✓ Abstraction.
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- ✓ Exception Handling in Java
 - ✓ Java Collections
 - ✓ Threads in Java
 - ✓ JDBC (Java Database Connectivity)

2. Database (MySQL)

3. Android Development